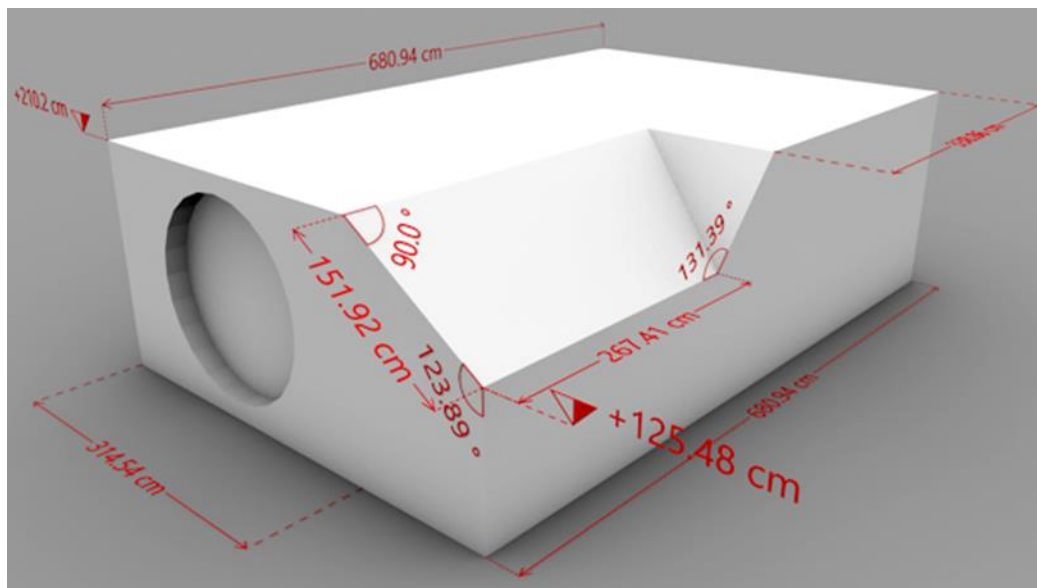


DIMENSION: DISTANCE, ANGLES, ALTIMETRY IN CINEMA 4D



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INSTALLATION AND FIRST RUN

Installation:

Place Dimension folder, in Cinema 4D plugin directory.

Start Cinema 4D and call Dimension Placer from Cinema 4D plugin menu,

DIMENSION OBJECT PLUGIN

With Dimension You can measure:

Distance (by selection 2 Points)

Elevation (by selection 1 Point)

Angle (by selection 3 Points)

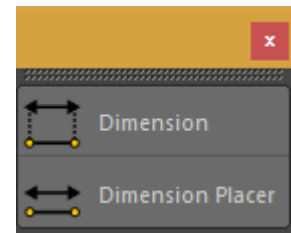
Dimension work with Spline ad Polygon and recognize the measure for an object only.

Dimension does **NOT** return the measurements between two objects.

USAGE:

Select the Points and Left Click on **Dimension Placer** (Figure 1).

The **Dimension Object** will be created.

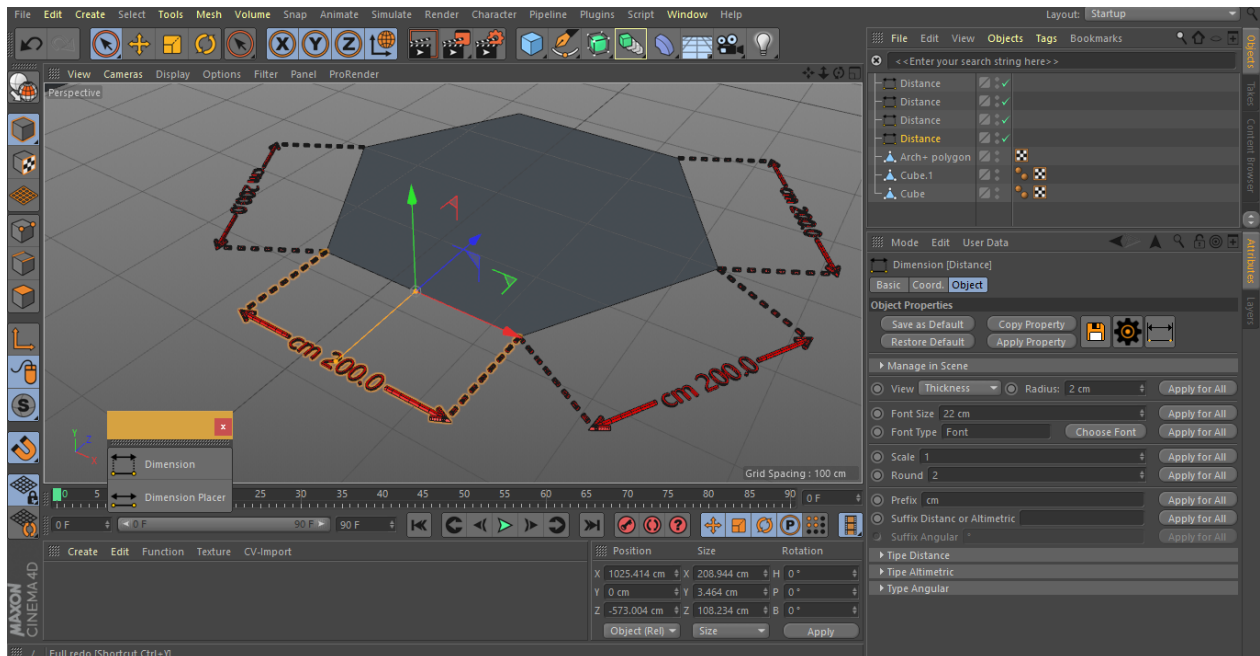


(Figure 1)

For **Distance**: You can adjust the **Dimension** rotation, by a second left click

For **Elevation**: You can adjust the **Dimension** mode (Right, Left or Right + Left) by a second left click

For **Angle**: You can adjust the **Dimension** origin, by a second left click



(Figure 2)

SPECIFICATIONS

Each Dimension Object is Highly customizable and you can to apply each custom set for all Dimension Object, by **“Apply for All”** Buttons. Dimension work in Real Numbers, the user can enter the scale and the suffix to be used as an indication of measurement. In Figure 2 was used Scale **1** and suffix **cm**.



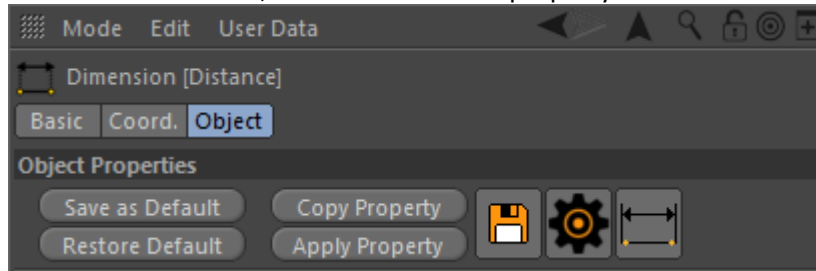
COPY AND APPLY PROPERTY AND CONTENT + MANAGER PRESET

With these commands **Copy** and **Apply** the **Properties** of a Dimension Object to one or more other (the command supports multiple selection).

Copy and Apply Property, recognize also Layer Property and User Color Property.

With **Save as Defaults**, you apply the property for all new object.

Use **Restore Defaults**, for restore defaults property.



(Figure 3)

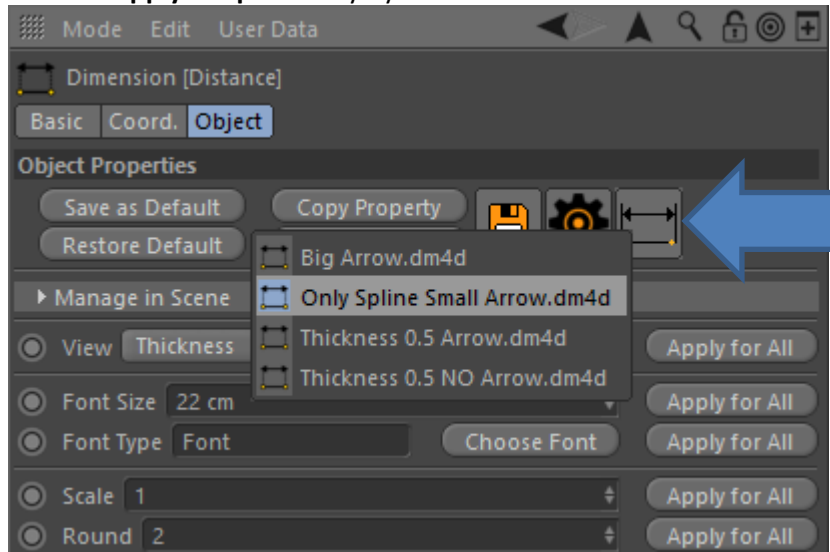


Save the preset;



Manage the presets (open the folder Custom Presets for delete or rename the presets files)

Call and Apply the presets by dynamic Menu:



(Figure 4)

LICENSE TO USE

Terms and conditions of use are indicated in this link:
http://www.caleidos4d.it/termini_e_condizioni.htm